

Engineering

Skill	Recipe	Level	Category	Components	Creates	Tools Required	Notes
1	Crafted Light Shot	5	Bullet	1x Rough Blasting Powder	200	Anvil	Trainer
	Adds 2 DPS			1x Copper Bar		Blacksmith's Hammer	
1	Rough Blasting Powder	1	Parts	1x Rough Stone	1	None	Trainer
1	Rough Dynamite	1	Explosives	2x Rough Blasting Powder	2	None	Trainer
	26-34 Fire Damage in 5yd (Req. 1 Eng.)			1x Linen Cloth			
30	Handful of Copper Bolts	1	Parts	1x Copper Bar	1	Anvil	Trainer
						Blacksmith's Hammer	
30	Rough Copper Bomb	1	Explosives	1x Copper Bar	2	Anvil	Trainer
	22-28 Fire Damage and Disorients targets in 3 yard radius for 1 second (Requires 30 Engineering)			1x Handful of Copper Bolts		Blacksmith's Hammer	
				2x Rough Blasting Powder			
				1x Linen Cloth			
50	Journeyman Engineer	10	Development Skills	Allows for 150 max skill			
50	Arclight Spanner	1	Miscellaneous	6x Copper Bar	1	Anvil	Trainer
	Main Hand, 5-8 Dmg, 2.40 Spd, 2.7 DPS (Req. 50 Engineering)					Blacksmith's Hammer	
50	Copper Tube	1	Parts	2x Copper Bar	1	Anvil	Trainer
				1x Weak Flux		Blacksmith's Hammer	
50	Rough Boomstick	5	Guns	1x Copper Tube	1	Anvil	Trainer
	6-13 Damage, 2.30 Speed, 4.1 DPS			1x Handful of Copper Bolts		Blacksmith's Hammer	
				1x Wooden Stock			
60	Crude Scope	5	Devices	1x Copper Tube	1	Arclight Spanner	Trainer
	Attach to a gun or bow to add 1 damage			1x Malachite			
				1x Handful of Copper Bolts			
65	Copper Modulator	1	Parts	2x Handful of Copper Bolts	1	Anvil	Trainer
				1x Copper Bar		Blacksmith's Hammer	
				2x Linen Cloth		Arclight Spanner	
75	Coarse Blasting Powder	1	Parts	1x Coarse Stone	1	None	Trainer
75	Coarse Dynamite	1	Explosives	3x Coarse Blasting Powder	1	None	Trainer
	51-69 Fire Damage in 5yd (Req 75 Eng)			1x Linen Cloth			
75	Crafted Heavy Shot	15	Bullet	1x Coarse Blasting Powder	200	None	Trainer
	Adds 4.5 DPS			1x Copper Bar			
75	Mechanical Squirrel	1	Devices	1x Copper Modulator	1	Anvil	Drop
				1x Handful of Copper Bolts		Blacksmith's Hammer	
				1x Copper Bar		Arclight Spanner	
				2x Malachite			
85	Target Dummy	1	Devices	1x Copper Modulator	1	Anvil	Trainer
	Drop on the ground to attract nearby monsters to attack it for 3 minutes (Requires 85 Engineering)			2x Handful of Copper Bolts		Blacksmith's Hammer	
				1x Bronze Bar		Arclight Spanner	
				1x Wool Cloth			
90	Silver Contact	1	Parts	1x Silver Bar	5		Vendor
100	EZ-Thro Dynamite	10	Explosives	4x Coarse Blasting Powder	1		Drop
	51-69 Fire Damage in 5yd			1x Wool Cloth			
100	Practice Lock	1	Trade Goods	1x Bronze Bar	1	Anvil	Trainer
				2x Handful of Copper Bolts		Blacksmith's Hammer	
				1x Weak Flux			
100	Small Seaforium Charge	1	Explosives	2x Coarse Blasting Powder	1		Drop
	Use: Blasts open simple locked doors (Requires 100 Engineering)			1x Copper Modulator			
				1x Light Leather			
				1x Refreshing Spring Water			
100	Flying Tiger Goggles	1	Cloth	6x Light Leather	1	Arclight Spanner	Trainer
	27 Armor, +4 Stamina/Spirit, 7 Durability (Requires 100 Engineering)			2x Tigerseye			
105	Bronze Tube	1	Parts	2x Bronze Bar	1	Anvil	Trainer
				1x Weak Flux		Blacksmith's Hammer	
105	Large Copper Bomb	1	Explosives	3x Copper Bar	2	Anvil	Trainer
	43-57 Fire Damage and Disorients targets in 5yd for 1 sec (Req 105 Eng)			4x Coarse Blasting Powder		Blacksmith's Hammer	
				1x Silver Contact			
105	Deadly Blunderbuss	16	Guns	2x Copper Tube	1	Anvil	Trainer
	15-28 Damage, 2.60 Speed, 8.3 DPS			4x Handful of Copper Bolts		Blacksmith's Hammer	
				1x Wooden Stock		Arclight Spanner	
				2x Medium Leather			
110	Standard Scope	10	Devices	1x Bronze Tube	1	Arclight Spanner	Trainer
	Attach to a gun or bow to add 2 dmg			1x Moss Agate			
120	Small Bronze Bomb	1	Explosives	4x Coarse Blasting Powder	1-3	Anvil	Trainer
	73-97 Fire Damage and Disorients targets in 3yd for 2 seconds (Requires 120 Engineering)			2x Bronze Bar		Blacksmith's Hammer	
				1x Silver Contact			
				1x Wool Cloth			

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120	Lovingly Crafted Boomstick	19	Guns	2x Bronze Tube	1	Anvil	Vendor
	2x Handful of Copper Bolts			Blacksmith's Hammer			
	1x Heavy Stock			Arclight Spanner			
	3x Moss Agate						
120	Shadow Goggles	1	Cloth	4x Medium Leather	1		Drop
	31 Armor, +6 Spirit, +5 Intellect, ? Durability (Requires 120 Engineering)			2x Shadowgem			
125	Expert Engineer	20	Development Skills	Allows for 225 max skill			
125	Crafted Solid Shot	30	Bullet	1x Heavy Blasting Powder	200		Trainer
	Adds 8.5 DPS			1x Bronze Bar			
125	Flame Deflector	15	Devices	1x Whirring Bronze Gizmo	1	Anvil	Drop
	Use: Absorbs 500 Fire Damage for 60 sec. (5 min cooldown)			1x Small Flame Sac		Blacksmith's Hammer	
						Arclight Spanner	
125	Heavy Blasting Powder	1	Parts	1x Heavy Stone	1		Trainer
125	Heavy Dynamite	1	Explosives	2x Heavy Blasting Powder	1		Trainer
	128-172 Fire Damage in 5yd (Requires 125 Engineering)			1x Wool Cloth			
125	Whirring Bronze Gizmo	1	Parts	2x Bronze Bar	1	Anvil	Trainer
	1x Wool Cloth			Blacksmith's Hammer			
				Arclight Spanner			
125	Gnomish Universal Remote	1	Devices (Trinket)	6x Bronze Bar	1	Anvil	Vendor
	Allows control of a mechanical target for a short time. Also has a chance to root target or make it very very angry. (Requires 125 Engineering)			1x Whirring Bronze Gizmo		Blacksmith's Hammer	
				2x Flask of Oil		Arclight Spanner	
				1x Tigerseye			
				1x Malachite			
130	Silver-plated Shotgun	21	Guns	2x Bronze Tube	1	Anvil	Trainer
	2x Whirring Bronze Gizmo						
	1x Heavy Stock						
	3x Silver Bar						
135	Ornate Spyglass	1	Devices	2x Bronze Tube	1		Trainer
	2x Whirring Bronze Gizmo						
	1x Copper Modulator						
	1x Moss Agate						
140	Big Bronze Bomb	1	Explosives	2x Heavy Blasting Powder	2	Anvil	Trainer
	85-115 Fire Damage and Disorients targets in 5yd for 2 sec (Req 140 Eng)			3x Bronze Bar		Blacksmith's Hammer	
				1x Silver Contact		Arclight Spanner	
140	Minor Recombobulator	1	Devices (Trinket)	1x Bronze Tube	1		Vendor
	Dispels Polymorph effects on a friendly target and restores 10-250 health and mana (Requires 140 Engineering, 5 min cooldown)			2x Whirring Bronze Gizmo			
				2x Medium Leather			
				1x Moss Agate			
145	Moonsight Rifle	24	Guns	3x Bronze Tube	1	Anvil	Drop
	3x Whirring Bronze Gizmo						
	1x Heavy Stock						
	2x Lesser Moonstone						
145	Bronze Framework	1	Parts	2x Bronze Bar	1		Trainer
	1x Medium Leather						
	1x Wool Cloth						
150	Aquadynamic Fish Attractor	1	Devices	2x Bronze Bar	3		Trainer
	When applied to your fishing pole, increases Fishing by 100 for 5 min (Requires 100 Fishing)			1x Nightcrawlers			
				1x Coarse Blasting Powder			
150	Blue Firework	1	Consumable	1x Heavy Blasting Powder	3		Vendor
150	Explosive Sheep	1	Explosives	1x Heavy Leather	1	Anvil	Trainer
	Summons an Explosive Sheep which will charge at a nearby enemy and explode for 135-165 damage. Lasts for 3 min or until it explodes (Requires 150 Engineering)			1x Bronze Framework		Blacksmith's Hammer	
				1x Whirring Bronze Gizmo		Arclight Spanner	
				2x Heavy Blasting Powder			
				2x Wool Cloth			
150	Gold Power Core	1	Parts	1x Gold Bar	3	Anvil	Trainer
150	Green Firework	1	Consumable	1x Heavy Blasting Powder	3	Blacksmith's Hammer	Vendor
	1x Heavy Leather			Arclight Spanner			
150	Red Firework	1	Consumable	1x Heavy Blasting Powder	3		Vendor
	1x Heavy Leather						
150	Green Tinted Goggles	1	Cloth	4x Medium Leather	1	Arclight Spanner	Trainer
	35 Armor, +8 Stamina, +7 Spirit, 45 Durability (Requires 150 Engineering)			2x Moss Agate			
				1x Flying Tiger Goggles			

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155	Ice Deflector	21	Devices	1x Whirring Bronze Gizmo	1	Anvil	Vendor
	Use: Absorbs 600 Frost Damage for 60 sec (5 min cooldown)			1x Frost Oil		Blacksmith's Hammer	
						Arclight Spanner	
160	Discombobulator Ray	1	Devices	3x Whirring Bronze Gizmo	1	Anvil	Use DELTA access card in Gnomeregan
	Use: Transforms the target into a Leper Gnome, reducing its attack rate by 50% and its movement by 30% for 12 sec (3 min cooldown)			2x Silk Cloth		Blacksmith's Hammer	
				1x Jade		Arclight Spanner	
				1x Bronze Tube			
160	Iron Strut	1	Parts	2x Iron Bar	1	Anvil Blacksmith's Hammer	Trainer
165	Goblin Jumper Cables	1	Devices (Trinket)	6x Iron Bar	1		Vendor
	Use: Will sometimes be able to shock a dead player back to life. Be warned that they are experimental and may explode. Cannot be used in combat (Requires 165 Engineering, 30 min cooldown)			2x Whirring Bronze Gizmo			
				2x Flask of Oil			
				2x Silk Cloth			
				2x Shadowgem			
				1x Fused Wiring			
165	Portable Bronze Mortar	1	Devices	4x Bronze Tube	1	Anvil	Drop
	85-115 Fire Damage and Disorients targets in 5yd for 2 sec (Requires 165 Engineering, 60 sec cooldown)			1x Iron Strut		Blacksmith's Hammer	
				4x Heavy Blasting Powder		Arclight Spanner	
				4x Medium Leather			
170	Gyrochronatom	1	Parts	1x Iron Bar 1x Gold Power Core	1	Anvil Blacksmith's Hammer Arclight Spanner	Trainer
	175	30	Devices	2x Iron Strut	1	Anvil	Trainer
				1x Bronze Framework		Blacksmith's Hammer	
2x Gyrochronatom				Arclight Spanner			
4x Heavy Leather							
175	Gyromatic Micro-Adjustor	1	Parts	4x Steel Bar	1	Anvil Blacksmith's Hammer	Trainer
175	Iron Grenade	1	Explosives	1x Iron Bar	2	Anvil	Trainer
	132-218 Fire Damage and Disorients for 3 sec in 3yd (Req 175 Engineering)			1x Heavy Blasting Powder		Blacksmith's Hammer	
				1x Silk Cloth			
175	Solid Blasting Powder	1	Parts	2x Solid Stone	1		Trainer
175	Solid Dynamite	1	Explosives	1x Solid Blasting Powder	2		Trainer
	213-287 Fire Damage in 5yd (Requires 175 Engineering)			1x Silk Cloth			
175	Bright-Eye Goggles	1	Cloth	6x Heavy Leather	1	Arclight Spanner	Drop
	38 Armor, +9 Stamina/Spirit (Requires 175 Engineering)			2x Citrine		Gyromatic Micro-Adjustor	
180	Accurate Scope	20	Devices	1x Bronze Tube	1	Arclight Spanner	Vendor
	Attach to a gun or bow to add 3 dmg			1x Jade		Gyromatic Micro-Adjustor	
				1x Citrine			
185	Advanced Target Dummy	1	Devices	1x Iron Strut	1	Anvil	Trainer
	Drop on the ground to attract nearby monsters to attack it for 3 minutes (Requires 185 Engineering)			1x Bronze Framework		Blacksmith's Hammer	
				1x Gyrochronatom		Arclight Spanner	
				4x Heavy Leather			
185	Flash Bomb	27	Explosives	1x Blue Pearl	1		Badlands Quest
	Causes all Beasts in a 5yd radius to run away for 10 seconds (3 min cooldown)			1x Heavy Blasting Powder			
				1x Silk Cloth			
185	Craftsman's Monocle	32	Cloth	6x Heavy Leather	1	Arclight Spanner	Drop
	40 Armor, +15 Intellect (Req. 185 Eng.)			2x Citrine		Gyromatic Micro-Adjustor	
190	Big Iron Bomb	1	Explosives	3x Iron Bar	2	Anvil	Trainer
	149-201 Fire damage and disorients targets in 5yd for 3 sec (Req 190 Eng)			3x Heavy Blasting Powder		Blacksmith's Hammer	
				1x Silver Contact		Arclight Spanner	
190	Snowmaster 9000	1	Devices	8x Mithril Bar	1	Anvil	No longer in game
	Turn water into a snowball (Requires 190 Engineering - 1 day cooldown)			4x Gyrochronatom		Blacksmith's Hammer	
				4x Snowball		Arclight Spanner	
				1x Frost Oil			
195	Goblin Land Mine	1	Explosives	3x Heavy Blasting Powder	1	Anvil	Drop
	Explodes for 450 Fire dmg when a hostile mob passes by (Req 195 Eng)			2x Iron Bar		Blacksmith's Hammer	
				1x Gyrochronatom		Arclight Spanner	
195	Mithril Tube	1	Parts	3x Mithril Bar	1	Anvil Blacksmith's Hammer	
200	Artisan Engineer	35	Development Skills	Allows for 300 max skill			
200	Gnomish Engineer	30	Quest	Allows access to Gnomish Schematics			
200	Goblin Engineer	30	Quest	Allows access to Goblin Schematics			
200	EZ-Thro Dynamite II	30	Explosives	1x Solid Blasting Powder	1		Vendor
	213-287 Fire Damage in 5yd			2x Mageweave Cloth			

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200	Gnomish Cloaking Device	1	Devices (Trinket)	4x Gyrochronatom	1	Anvil	Vendor
	Gives invisibility for 10 seconds (Requires 200 Engineering, 1 hour cooldown)			2x Jade		Blacksmith's Hammer	
				2x Lesser Moonstone		Arclight Spanner	
				2x Citrine			
				1x Fused Wiring			
200	Large Seaforium Charge	1	Explosives	2x Solid Blasting Powder	1		Drop
	Blasts open difficult locked doors (Requires 200 Engineering)			2x Heavy Leather			
				1x Refreshing Spring Water			
200	Mechanical Dragonling	30	Devices (Trinket)	1x Bronze Framework	1	Anvil	Vendor
	Summons a Mechanical Dragonling to fight for you until canceled or destroyed (Requires 200 Engineering, 1 hour cooldown)			4x Iron Strut		Blacksmith's Hammer	
				4x Gyrochronatom		Arclight Spanner	
				2x Citrine			
200	Mechanical Repair Kit	1	Devices	1x Mithril Bar	1	Anvil	Trainer
	Restores 700 health to a friendly mechanical target (Req 200 Engineering)			1x Mageweave Cloth		Blacksmith's Hammer	
				1x Solid Blasting Powder		Arclight Spanner	
200	Unstable Trigger	1	Parts	1x Mithril Bar	1	Anvil	Trainer
				1x Mageweave Cloth		Blacksmith's Hammer	
				1x Solid Blasting Powder		Arclight Spanner	
205	Gnomish Shrink Ray	1	Gnome Devices (Trinket)	1x Mithril Tube	1	Anvil	Gnome Trainer
	Shrinks the target, reducing their attack power by 250, usually.... (Requires 205 Engineering, 5 min cooldown)			1x Unstable Trigger		Blacksmith's Hammer	
				4x Mithril Bar		Arclight Spanner	
				4x Flask of Mojo			
205	Goblin Mortar	1	Goblin Devices (Trinket)	2x Mithril Tube	1	Anvil	Goblin Trainer
	383-517 Fire damage and stuns targets in a 10yd radius for 3 seconds (Requires 205 Engineering, 10 min cooldown)			4x Mithril Bar		Blacksmith's Hammer	
				5x Solid Blasting Powder		Arclight Spanner	
				1x Gold Power Core			
205	Goblin Sapper Charge	1	Goblin Explosives	1x Mageweave Cloth	1		Goblin Trainer
	Explodes for 450-750 Fire damage to all enemies nearby and 375-625 damage to you (Requires 205 Engineering)			3x Solid Blasting Powder			
				1x Unstable Trigger			
205	Lil' Smoky	1	Gnome Devices (BoP)	1x Core of Earth	1	Anvil	Membership Reward
				2x Gyrochronatom		Blacksmith's Hammer	
				1x Fused Wiring		Arclight Spanner	
				2x Mithril Bar			
				1x Truesilver Bar			
205	Pet Bombling	1	Goblin Devices (BoP)	1x Big Iron Bomb	1		Membership Reward
				1x Heart of Fire			
				1x Fused Wiring			
205	Plans: Inlaid Mithril Cylinder	1	Gnome Blueprints	6x Mithril Bar	1		Gnome Trainer
				1x Blank Parchment			
205	Recipe: Goblin Rocket Fuel	1	Goblin Blueprints	1x Engineer's Ink	1		Goblin Trainer
				1x Blank Parchment			
205	The Mortar: Reloaded	1	Goblin Devices	1x Goblin Mortar	1	Anvil	Goblin Trainer
	Recharges a Goblin Mortar			1x Mithril Bar		Blacksmith's Hammer	
205	Fire Goggles	1	Cloth	3x Solid Blasting Powder	1	Arclight Spanner	Trainer
	44 Armor, +17 Resist Fire, ? Durability (Requires 205 Engineering)			1x Green Tinted Goggles		Arclight Spanner	
				2x Citrine		Gyromatic Micro-Adjustor	
				2x Elemental Fire			
205	Goblin Construction Hat	1	Goblin Cloth (BoP)	4x Heavy Leather	1	Anvil	Goblin Trainer
	44 Armor, +15 Resist Fire, ? Durability, Use: Absorbs 300-500 Fire dmg for 1 min (Requires 205 Engineering)			8x Mithril Bar		Blacksmith's Hammer	
				1x Citrine		Arclight Spanner	
				4x Elemental Fire			
205	Goblin Mining Helmet	1	Goblin Mail (BoP)	8x Mithril Bar	1	Anvil	Goblin Trainer
	190 Armor, +15 Stamina, ? Durability, Equip +5 Mining (Req 205 Engineering)			1x Citrine		Blacksmith's Hammer	
				4x Elemental Earth		Arclight Spanner	
205	Mithril Blunderbuss	36	Guns	1x Mithril Tube	1	Anvil	Trainer
	36-68 Damage, 2.90 Speed, 17.9 DPS, +5 Agility			1x Unstable Trigger		Blacksmith's Hammer	
				1x Heavy Stock		Arclight Spanner	
				4x Mithril Bar			
				2x Elemental Fire			
210	Hi-Impact Mithril Slugs	37	Bullet	1x Mithril Bar	200	Anvil	Trainer
	Adds 12.5 DPS			1x Solid Blasting Powder		Blacksmith's Hammer	
210	Deadly Scope	30	Devices	1x Mithril Tube	1	Anvil	Vendor
	Attach to a gun or bow to add 5 dmg			2x Aquamarine		Blacksmith's Hammer	
				2x Thick Leather		Arclight Spanner	

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210	Gnomish Net-o-Matic Projector	1	Gnome Devices (Trinket)	1x Mithril Tube	1	Anvil	Gnome Trainer
	Captures the target in a net for 10 sec., unless it gets caught in the user's clothing first (Requires 210 Engineering, 10 min cooldown)			2x Shadow Silk		Blacksmith's Hammer	
	4x Thick Spider's Silk			Arclight Spanner			
	2x Solid Blasting Powder						
	4x Mithril Bar						
210	Gnomish Goggles	1	Gnome Cloth (BoP)	1x Fire Goggles	1	Arclight Spanner	Gnome Trainer
	45 Armor, +9 Agility/Stamina/Spirit (Requires 210 Engineering)			1x Mithril Tube		Gyromatic Micro-Adjustor	
	2x Gold Power Core						
	2x Flask of Mojo						
	2x Heavy Leather						
215	Mithril Casing	1	Parts	3x Mithril Bar	1	Anvil Blacksmith's Hammer Arclight Spanner	Trainer
215	Mithril Frag Bomb	1	Explosives	1x Mithril Casing	3	Anvil	Trainer
	149-201 Fire damage and disorients targets in 8yd for 2 sec (Req 205 Eng)			1x Unstable Trigger		Blacksmith's Hammer	
	1x Solid Blasting Powder			Arclight Spanner			
215	Gnomish Harm Prevention Belt	1	Gnome Leather	1x Dusky Belt	1	Anvil	Gnome Trainer
	66 Armor, +6 Stamina, Use: Absorbs the next 500 damage over next 10 min. Can sometimes overload and remove wearer from this dimension (Req 215 Eng)			4x Mithril Bar		Blacksmith's Hammer	
	2x Truesilver Bar			Arclight Spanner			
	1x Unstable Trigger						
	2x Aquamarine						
220	Catseye Ultra Goggles	1	Cloth	4x Thick Leather	1	Arclight Spanner	Drop
	47 Armor, Equip: Increases your stealth detection (Requires 220 Engineering)			2x Aquamarine		Gyromatic Micro-Adjustor	
	1x Catseye Elixir						
220	Mithril Heavy-bore Rifle	39	Guns	2x Mithril Tube	1	Anvil	Drop
	41-76 Damage, 2.90 Speed, 20.2 DPS, Equip: +14 Ranged Attack Power			1x Unstable Trigger		Blacksmith's Hammer	
	1x Heavy Stock			Arclight Spanner			
	6x Mithril Bar						
	2x Citrine						
225	Gnomish Rocket Boots	1	Gnome Cloth	1x Black Mageweave Boots	1	Anvil	Gnome Trainer
	41 Armor, Use: Increase run speed by 70% for 20 sec, although they don't always work (Requires 225 Engineering, 30 min cooldown)			2x Mithril Tube		Blacksmith's Hammer	
	4x Heavy Leather			Arclight Spanner			
	8x Solid Blasting Powder						
	4x Gyrochronatom						
225	Goblin Rocket Boots	1	Goblin Cloth	1x Black Mageweave Boots	1	Anvil	Goblin Trainer
	41 Armor, Use: Increase run speed by 70% for 20 sec, unless they explode (5 min cooldown)			2x Mithril Tube		Blacksmith's Hammer	
	4x Heavy Leather			Arclight Spanner			
	2x Goblin Rocket Fuel						
	1x Unstable Trigger						
225	Parachute Cloak	1	Cloak	4x Bolt of Mageweave	1	Arclight Spanner	Drop
	30 Armor, +8 Agility, Use: Reduces your fall speed for 10 sec. (Requires 225 Engineering)			2x Shadow Silk		Gyromatic Micro-Adjustor	
	1x Unstable Trigger						
	4x Solid Blasting Powder						
225	Spellpower Goggles Xtreme	1	Cloth	4x Thick Leather	1	Arclight Spanner	Drop
	46 Armor, 45 Dur., Equip: +21 to damage and healing spells (Req 215 Eng)			2x Star Ruby		Gyromatic Micro-Adjustor	
230	Gnomish Battle Chicken	1	Gnome Devices (Trinket - BoP)	1x Mithril Casing	1	Anvil	Gnome Trainer
	Creates a Battle Chicken that will fight for you for 90 seconds or until it is destroyed (Requires 230 Engineering - 30 min cooldown)			6x Truesilver Bar		Blacksmith's Hammer	
	6x Mithril Bar			Arclight Spanner			
	2x Inlaid Mithril Cylinder						
	1x Gold Power Core						
	2x Jade						
230	Goblin Bomb Dispenser	1	Goblin Devices (Trinket - BoP)	2x Mithril Casing	1	Anvil	Goblin Trainer
	Creates a mobile bomb that charges at the nearest enemy and explodes for 315-385 Fire damage (Requires 230 Engineering - 30 min cooldown)			4x Solid Blasting Powder		Blacksmith's Hammer	
	6x Truesilver Bar			Arclight Spanner			
	1x Unstable Trigger						
	2x Accurate Scope						
230	Deepdive Helmet	1	Cloth	8x Mithril Bar	1	Anvil	Vendor
	49 Armor, +15 Stamina, 45 Durability, Equip: Allows underwater breathing (Requires 230 Engineering)			1x Mithril Casing		Blacksmith's Hammer	
	1x Truesilver Bar			Arclight Spanner			
	4x Tigerseye						
	4x Malachite						
230	Rose Colored Goggles	1	Cloth	6x Thick Leather	1	Arclight Spanner	Trainer
	49 Armor, +12 Intellect, +13 Spirit, 45 Durability (Requires 230 Engineering)			2x Star Ruby		Gyromatic Micro-Adjustor	
235	Hi-Explosive Bomb	1	Explosives	2x Mithril Casing	4	Anvil	Trainer
	255-345 Fire damage and disorients targets in 3yd for 3 sec (Req 235 Eng)			1x Unstable Trigger		Blacksmith's Hammer	
	2x Solid Blasting Powder			Arclight Spanner			
235	The Big One	1	Goblin Explosives	1x Mithril Casing	2	Anvil	Goblin Trainer
	340-460 Fire damage and disorients targets in 10yd for 5 sec (Requires 225 Engineering)			1x Goblin Rocket Fuel		Blacksmith's Hammer	
	6x Solid Dynamite			Arclight Spanner			
	1x Unstable Trigger						

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235	Gnomish Mind Control Cap 50 Armor, +14 Spirit, 45 Durability, Use: Control the mind of a humanoid target for 20 sec if all works well... (Requires 215 Engineering - 30 min cooldown)	1	Gnome Cloth	10x Mithril Bar	1	Anvil	Gnome Trainer
				4x Truesilver Bar		Blacksmith's Hammer	
				1x Gold Power Core		Arclight Spanner	
				2x Star Ruby			
				4x Mageweave Cloth			
240	Gnomish Death Ray "Death or Serious Injury may result from use of this device" (5 min cooldown)	1	Gnome Devices (Trinket - BoP)	2x Mithril Tube	1	Anvil	Gnome Trainer
				1x Unstable Trigger		Blacksmith's Hammer	
				1x Essence of Undeath		Arclight Spanner	
				1x Ichor of Undeath			
				1x Inlaid Mithril Cylinder			
240	Goblin Dragon Gun 61-69 Fire damage for 10 sec to all targets in a cone in front of the engineer, unless it explodes... (5 min cooldown)	1	Goblin Devices (Trinket - BoP)	2x Mithril Tube	1	Anvil	Goblin Trainer
				4x Goblin Rocket Fuel		Blacksmith's Hammer	
				6x Mithril Bar		Arclight Spanner	
				6x Truesilver Bar			
				1x Unstable Trigger			
240	Sniper Scope Attach to a gun or bow to add 7 dmg	40	Devices	1x Mithril Tube	1	Anvil	Drop
				1x Star Ruby		Blacksmith's Hammer	
				2x Truesilver Bar		Arclight Spanner	
245	Goblin Rocket Helmet 50 Armor, +15 Sta, Use: Charge an enemy, stunning them for 30 sec and you for a short time (Required 235 Engineering - 20 min cooldown)	1	Goblin Cloth	1x Goblin Construction Helmet	1	Anvil	Goblin Trainer
				4x Goblin Rocket Fuel		Blacksmith's Hammer	
				4x Mithril Bar		Arclight Spanner	
				1x Unstable Trigger			
245	Mithril Gyro-Shot Adds 15 DPS	44	Bullet	2x Mithril Bar	200	Anvil	Trainer
				2x Solid Blasting Powder		Blacksmith's Hammer	
245	Green Lens 57 Armor, +10 Stamina, Random Enchant, 50 Durability (Requires 245 Engineering)	1	Cloth	8x Thick Leather	1	Arclight Spanner	Trainer
				3x Jade		Gyromatic Micro-Adjustor	
				3x Aquamarine			
				2x Heart of the Wild			
				2x Wildvine			
250	Dense Blasting Powder	1	Parts	2x Dense Stone	1		Trainer
250	Dense Dynamite 340-460 Fire dmg in 5yd (Req 250 Eng)	1	Explosives	2x Dense Blasting Powder	2		Trainer
				3x Runecloth			
250	Mithril Mechanical Dragonling Use: Activates your Mithril Mechanical Dragonling to fight for you until cancelled or destroyed (Requires 250 Engineering - 1 hour cooldown)	40	Devices (Trinket)	14x Mithril Bar	1	Anvil	Vendor
				4x Heart of Fire		Blacksmith's Hammer	
				4x Truesilver Bar		Arclight Spanner	
				2x Inlaid Mithril Cylinder			
				2x Goblin Rocket Fuel			
				2x Star Ruby			
250	Salt Shaker Converts Deeprock Salt into Refined Deeprock Salt (Requires 250 Leatherworking - 3 day cooldown)	1	Devices	1x Mithril Casing	1	Anvil	Trainer
				6x Thorium Bar		Blacksmith's Hammer	
				1x Gold Power Core			
				4x Unstable Trigger			
250	Snake Burst Firework Shoots a firework into the air that bursts in a yellow pattern	1	Consumable	2x Dense Blasting Powder	4		Vendor (Feralas - BoP)
				2x Runecloth			
				1x Deeprock Salt			
260	Thorium Widget	1	Parts	3x Thorium Bar	1	Anvil	Vendor
				1x Runecloth		Blacksmith's Hammer	
						Arclight Spanner	
260	Thorium Grenade 300-500 Fire damage and disorients targets in 3yd for 3 sec (Requires 260 Engineering)	1	Explosives	1x Thorium Widget	3	Anvil	Vendor
				3x Thorium Bar		Blacksmith's Hammer	
				3x Dense Blasting Powder			
				3x Runecloth			
260	Truesilver Transformer	1	Parts	2x Truesilver Bar	1	Anvil	Vendor
				2x Elemental Earth		Blacksmith's Hammer	
				1x Elemental Air		Arclight Spanner	
260	Thorium Rifle 42-79 Damage, 2.50 Speed, 24.2 DPS, Equip: +17 Ranged Attack Power	47	Guns	2x Mithril Tube	1	Anvil	Drop
				2x Mithril Casing		Blacksmith's Hammer	
				2x Thorium Widget		Arclight Spanner	
				4x Thorium Bar			
				1x Deadly Scope			
260	World Enlarger Enlarges the entire world for 5 min or until you attack (Requires 250 Gnomish Engineering - 1 Hour Cooldown)	1	Gnome Devices	1x Mithril Casing	1	Anvil	BRD Drop (Weapon Technician)
				2x Thorium Widget		Blacksmith's Hammer	
				1x Gold Power Core			
				1x Unstable Trigger			
				1x Citrine			
?	Ultrasafe Transporter: Gadgetzan Use: Safely transport yourself to Gadgetzan! Emphasis on Safe! Yup, nothing bad could ever happen while using this device! (Requires 260 Engineering - 4 hour cooldown)	1	Gnome Devices (Trinket)	12x Mithril Bar	1	Anvil	Gadgetzan Trainer
				2x Truesilver Transformer		Blacksmith's Hammer	
				4x Core of Earth		Arclight Spanner	
				2x Globe of Water			
				4x Aquamarine			
				1x Inlaid Mithril Cylinder			

Engineering

Skill	Recipe	Level	Category	Components	Creates	Tools Required	Notes
?	Dimensional Ripper - Everlook	1	Goblin Devices (Trinket)	10x Mithril Bar	1	Anvil	Everlook Trainer
	Use: Rips the dimensional walls asunder and transports you to Everlook, unless you experience a technical problem. (Req 260 Eng - 4 hour cooldown)			1x Truesilver Transformer		Blacksmith's Hammer	
				4x Heart of Fire		Arclight Spanner	
				2x Star Ruby			
				1x The Big One			
260	Gyrofreeze Ice Reflector	47	Devices (Trinket)	6x Thorium Widget	1	Anvil	Vendor
	+15 Resist Frost. Use: Reflects Frost spells back at their caster for 5 sec. (Requires 260 Engineering)			2x Truesilver Transformer		Blacksmith's Hammer	
				2x Blue Sapphire		Arclight Spanner	
				4x Essence of Fire			
				2x Frost Oil			
				4x Icecap			
				265		Gnomish Alarm-O-Bot	
Summons an Alarm-O-Bot for 10 min that occasionally sends out a pulse that detects nearby stealthy or invisible enemies (Req 265 Eng - 10m cooldown)	2x Thorium Widget	Blacksmith's Hammer					
	4x Rugged Leather	Arclight Spanner					
	1x Star Ruby						
	265	Goblin Jumper Cables XL	1		Goblin Devices (Trinket)	1x Fused Wiring	1
Use: Will sometimes be able to shock a dead player back to life. Be warned that they are experimental and may explode. Cannot be used in combat (Requires 265 Engineering, 30 min cooldown)		2x Thorium Widget					
		2x Truesilver Transformer					
		2x Fused Wiring					
		2x Ironweb Spider Silk					
		2x Star Ruby					
265	Lifelike Mechanical Toad	1	Devices	1x Living Essence	1	Anvil	Drop
				4x Thorium Widget		Blacksmith's Hammer	
				1x Gold Power Core		Arclight Spanner	
				1x Rugged Leather			
270	Spellpower Goggles Xtreme Plus	1	Cloth	1x Spellpower Goggles Xtreme	1	Arclight Spanner	Azshara Drop (Spitelash Siren)
	4x Star Ruby			Gyromatic Micro-Adjustor			
	2x Enchanted Leather						
	8x Runecloth						
275	Masterwork Target Dummy	1	Devices	1x Mithril Casing	1	Anvil	Vendor
	Drops a target dummy on the ground that attracts nearby monsters to attack it for 3 minutes (Requires 275 Engineering - 1 min cooldown)			1x Thorium Tube		Blacksmith's Hammer	
				2x Thorium Widget		Arclight Spanner	
				1x Truesilver Bar			
				2x Rugged Leather			
				4x Runecloth			
275	Powerful Seaforium Charge	1	Explosives	2x Thorium Widget	1		Vendor
	Blasts open nearly any locked door (Requires 275 Engineering)			3x Dense Blasting Powder			
				2x Rugged Leather			
				1x Refreshing Spring Water			
275	Thorium Tube	1	Parts	6x Thorium Bar	1	Anvil	Vendor
						Blacksmith's Hammer	
						Arclight Spanner	
275	Major Recombobulator	1	Devices (Trinket)	2x Thorium Tube	1		DM Drop (Mizzle the Crafty/Tribute)
	Use: Dispel Polymorph effects and restores 375-625 health and mana (Requires 275 Engineering)			1x Truesilver Transformer			
				2x Runecloth			
275	Dark Iron Rifle	50	Guns	2x Thorium Tube	1	Black Anvil (BRD)	BRD Drop (Doomforge Craftsman)
	53-100 Damage, +2-4 Shadow Damage, 2.70 Speed, 29.4 DPS			6x Dark Iron Bar		Blacksmith's Hammer	
				2x Deadly Scope		Arclight Spanner	
				2x Blue Sapphire			
				2x Large Opal			
				4x Rugged Leather			
285	Dark Iron Bomb	1	Explosives	2x Thorium Widget	3	Anvil	BRD Drop (Weapon Technician)
	225-675 Fire damage and disorients targets in 3yd for 4 sec (Requires 285 Engineering)			1x Dark Iron Bar		Blacksmith's Hammer	
				3x Dense Blasting Powder			
				3x Runecloth			
285	Delicate Arcanite Converter	1	Parts	1x Arcanite Bar	1	Anvil	Vendor
				1x Ironweb Spider Silk		Blacksmith's Hammer	
						Arclight Spanner	
285	Thorium Shells	52	Bullet	2x Thorium Bar	200	Anvil	Drop
	Adds 17.5 DPS			1x Dense Blasting Powder		Blacksmith's Hammer	
290	Master Engineer's Goggles	1	Cloth	1x Fire Goggles	1	Arclight Spanner	BRD Drop (Doomforge Arcanasmith)
	61 Armor, +16 Stamina, +17 Spirit, 45 Durability (Requires 280 Engineering)			2x Huge Emerald		Gyromatic Micro-Adjustor	
				4x Enchanted Leather			
290	Voice Amplification Modulator	1	Miscellaneous (Necklace)	2x Delicate Arcanite Converter	1	Anvil	Stratholme Drop (Crimson Inquisitor)
	Equip: Increases your resistance to silence effects by 7%			1x Gold Power Core		Blacksmith's Hammer	
				1x Thorium Widget		Arclight Spanner	
				1x Large Opal			

Engineering

Skill	Recipe	Level	Category	Components	Creates	Tools Required	Notes
290	Hyper-Radiant Flame Reflector +18 Resist Fire, Use: Reflects Fire spells back at their caster for 5 sec (Requires 290 Engineering - 5 min cooldown)	53	Devices (Trinket)	4x Dark Iron Bar	1	Anvil	UBRS Drop (Solakar Flameweath)
				3x Truesilver Transformer		Blacksmith's Hammer	
				6x Essence of Water		Arclight Spanner	
				4x Star Ruby			
				2x Azerothian Diamond			
300	Arcane Bomb Drains 675-1125 mana and does 50% of the mana drained in damage and also silences for 5 sec (Req 300 Eng)	1	Explosives	1x Delicate Arcanite Converter	3	Anvil	Drop
				3x Thorium Bar		Blacksmith's Hammer	
				1x Runecloth			
300	Arcanite Dragonling Use: Activates your Arcanite Dragonling to fight for you until cancelled or destroyed (Requires 300 Engineering - 1 hour cooldown)	50	Devices (Trinket)	1x Mithril Mechanical Dragonling	1	Anvil	Winterspring Drop (Cobalt Mageweaver)
				8x Delicate Arcanite Converter		Blacksmith's Hammer	
				10x Enchanted Thorium Bar		Arclight Spanner	
				6x Thorium Widget			
				4x Gold Power Core			
				6x Enchanted Leather			
300	Field Repair Robot 74A Unfolds into a Field Repair Bot that can repair damaged items and purchase unwanted goods for 10 minutes before failing (Requires 300 Engineering)	1	Devices	12x Thorium Bar	1	Anvil	BRD ground spawn
				4x Rugged Leather		Blacksmith's Hammer	
				1x Fused Wiring		Arclight Spanner	
				2x Elemental Earth			
				1x Elemental Fire			
300	Biznicks 247x128 Accurascope Attach to a gun or bow to increase its chance to hit by 3%	50	Devices	2x Lava Core	1	Anvil	MC Drop (BoP - May not drop anymore)
				2x Essence of Earth		Blacksmith's Hammer	
				4x Delicate Arcanite Converter		Arclight Spanner	
				6x Dark Iron Bar			
				1x Thorium Tube			
300	Flawless Arcanite Rifle 65-122 Damage, 3.00 Speed, 31.2 DPS, Equip: Increased Guns +4, +10 Ranged Attack Power	56	Guns	10x Arcanite Bar	1	Anvil	Eastern Plaguelands Drop (Mossflayer Shadowhunter)
				2x Thorium Tube		Blacksmith's Hammer	
				2x Essence of Fire		Arclight Spanner	
				2x Essence of Earth			
				2x Azerothian Diamond			
				2x Enchanted Leather			
300	Ultra-Flash Shadow Reflector +20 Resist Shadow, Use: Reflect Shadow spells back at their caster for 5 sec (Requires 300 Engineering - 5 min cooldown)	55	Devices (Trinket)	8x Dark Iron Bar	1	Anvil	Stratholme Drop (Crimson Inquisitor)
				4x Truesilver Transformer		Blacksmith's Hammer	
				6x Living Essence		Arclight Spanner	
				4x Essence of Undeath			
				2x Azerothian Diamond			
300	Bloodvine Lens 147 Armor, +12 Stamina, 60 Durability, Equip: +2% to crit, Slightly increases your stealth detection (Requires 300 Engineering)	60	Leather	2x Large Opal	1	Gyromatic Micro-Adjustor	Vendor (STV - Requires Friendly with Zandalar - BoP)
				5x Bloodvine		Arclight Spanner	
				5x Souldarite			
				1x Delicate Arcanite Converter			
				8x Powerful Mojo			
300	Bloodvine Goggles 75 Armor, 50 Durability, Equip: +2% to hit with spells, +1% to crit with spells, Restores 9 mana/5 sec (Requires 300 Engineering)	60	Cloth	4x Enchanted Leather	1	Gyromatic Micro-Adjustor	Vendor (STV - Requires Honored with Zandalar - BoP)
				4x Bloodvine		Arclight Spanner	
				5x Souldarite			
				2x Delicate Arcanite Converter			
				8x Powerful Mojo			
300	Core Marksman Rifle 64-120 Damage, 2.50 Speed, 36.8 DPS, 90 Durability, Equip: +22 Range Attack Power, +1% Chance to hit	60	Guns	4x Enchanted Leather	1	Anvil	MC Drop (BoP)
				4x Fiery Core		Blacksmith's Hammer	
				2x Lava Core		Arclight Spanner	
				6x Arcanite Bar			
				2x Delicate Arcanite Converter			
300	Force Reactive Disk 2548 Armor, 44 Block, +11 Stamina, 120 Durability, Equip: When blocking it damages all nearby enemies with electricity (Requires 300 Engineering)	60	Shield	2x Thorium Tube	1	Anvil	MC Drop (BoP)
				6x Arcanite Bar		Blacksmith's Hammer	
				2x Delicate Arcanite Converter		Arclight Spanner	
				8x Essence of Air			
				12x Living Essence			
?	Tranquil Mechanical Yeti	1	Devices	8x Essence of Earth	1	Anvil	Winterspring Quest
				4x Ice Thistle E'ko		Blacksmith's Hammer	
				4x Thorium Widget		Arclight Spanner	
				2x Globe of Water			
				2x Truesilver Transformer			
				1x Gold Power Core			

Special thanks to Thottbot and Allakhazam where most of this info is from