

Alchemy

Skill	Recipe	Level	Category	Components	Notes
1	Minor Healing Potion	1	Consumable	1x Peacebloom	Trainer
	Heals 70 - 90 health - 2 min cooldown			1x Silverleaf	
				1x Empty Vial	
1	Elixir of Minor Defense	1	Consumable	2x Silverleaf	Trainer
	+50 armor for 1 hour			1x Empty Vial	
1	Elixir of Lion's Strength	1	Consumable	1x Earthroot	Trainer
				1x Silverleaf	
	+4 Strength for 1 hour			1x Empty Vial	
15	Weak Troll's Blood Potion	1	Consumable	1x Peacebloom	Trainer
	Regen 1 health/5 sec for 1 hour			2x Earthroot	
				1x Empty Vial	
25	Minor Mana Potion	5	Consumable	1x Mageroyal	Trainer
	Restores 140-180 mana - 2 min cooldown			1x Silverleaf	
				1x Empty Vial	
40	Minor Rejuvenation Potion	5	Consumable	2x Mageroyal	Trainer
	Restores 90-150 health and mana - 2 minute cooldown			1x Peacebloom	
				1x Empty Vial	
50	Journeyman Alchemist	10	Development Skills	Allows for 150 max skill	
50	Elixir of Minor Agility	2	Consumable	1x Swiftthistle	Drop
				1x Silverleaf	
	+4 Agility for 1 hour			1x Empty Vial	
50	Elixir of Minor Fortitude	2	Consumable	2x Earthroot	Trainer
				1x Peacebloom	
	+27 max health for 1 hour			1x Empty Vial	
50	Discolored Healing Potion	5	Consumable	1x Discolored Worg Heart	Horde Quest
				1x Peacebloom	
	Heals 140-180 health - 2 min cooldown			1x Empty Vial	
55	Lesser Healing Potion	3	Consumable	1x Minor Healing Potion	Trainer
	Heals 140-180 health - 2 min cooldown			1x Briarthorn	
60	Swiftness Potion	5	Consumable	1x Swiftthistle	Drop
	+50% run speed for 15 sec - 2 min cooldown (linked to heal/mana potions)			1x Briarthorn	
				1x Empty Vial	
60	Rage Potion	4 (War)	Consumable	1x Sharp Claw	Vendor
				1x Briarthorn	
	+20-40 Rage - 2 min cooldown			1x Empty Vial	
80	Blackmouth Oil	1	Reagent	2x Oily Blackmouth	Vendor
				1x Empty Vial	
90	Elixir of Giant Growth	8	Consumable	1x Deviate Fish	Drop
				1x Earthroot	
	+8 Strength and size increase for 2 min			1x Empty Vial	
90	Elixir of Water Breathing	8	Consumable	1x Stranglekelp	Trainer
				2x Blackmouth Oil	
	Breathe water for 30 min			1x Empty Vial	
100	Elixir of Wisdom	10	Consumable	1x Mageroyal	Trainer
				2x Briarthorn	
	+6 Intellect for 1 hour			1x Empty Vial	
100	Holy Protection Potion	10	Consumable	1x Bruiseweed	Vendor
	Absorbs 300-500 Holy Damage for 1 hour - 2 min cooldown			1x Swiftthistle	
				1x Empty Vial	
100	Swim Speed Potion	10	Consumable	1x Swiftthistle	Trainer
	+100% swim speed for 20 sec - 2 min cooldown			1x Blackmouth Oil	
				1x Empty Vial	
110	Healing Potion	12	Consumable	1x Bruiseweed	Trainer
				1x Briarthorn	
	Heals 280-360 health - 2 min cooldown			1x Leaded Vial	

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110	Minor Magic Resistance Potion	12	Consumable	3x Mageroyal	Drop
	+30 Resist All for 30 sec - 2 min cooldown			1x Wild Steelbloom	
				1x Empty Vial	
120	Elixir of Poison Resistance	14	Consumable	1x Large Venom Sac	Drop
	Cures all poison and remains immune for 1 minute			1x Bruiseweed	
				1x Leaded Vial	
120	Lesser Mana Potion	14	Consumable	1x Mageroyal	Trainer
	Restores 280-360 mana - 2 min cooldown			1x Stranglekelp	
				1x Empty Vial	
125	Expert Alchemist	20	Development Skills	Allows for 225 max skill	
125	Strong Troll's Blood Potion	15	Consumable	2x Bruiseweed	Trainer
	Regen 3 health/5 sec for 1 hour			2x Briarthorn	
				1x Leaded Vial	
130	Fire Oil	1	Reagent	2x Firefin Snapper	Trainer
	1x Empty Vial				
130	Elixir of Defense	16	Consumable	1x Wild Steelbloom	Trainer
	+150 Armor for 1 hour			1x Stranglekelp	
				1x Leaded Vial	
135	Shadow Protection Potion	17	Consumable	1x Grave Moss	Vendor
	Absorbs 675-1125 Shadow Damage for 1 hour - 2 min cooldown			1x Kingsblood	
				1x Leaded Vial	
140	Elixir of Firepower	18	Consumable	2x Fire Oil	Trainer
	+10 Damage to Fire spells for 30 min			1x Kingsblood	
				1x Leaded Vial	
140	Elixir of Lesser Agility	18	Consumable	1x Wild Steelbloom	Drop
	+8 Agility for 1 hour			1x Swiftthistle	
				1x Leaded Vial	
150	Free Action Potion	20	Consumable	2x Blackmouth Oil	Vendor
	Immune to Root, Snare and Stun for 30 sec (Doesn't remove existing effects)			1x Stranglekelp	
				1x Leaded Vial	
150	Elixir of Ogre's Strength	20	Consumable	1x Earthroot	Drop
	+8 Strength for 1 hour			1x Kingsblood	
				1x Leaded Vial	
155	Greater Healing Potion	21	Consumable	1x Liferoot	Trainer
	Heals 455-585 health - 2 min cooldown			1x Kingsblood	
				1x Leaded Vial	
160	Mana Potion	22	Consumable	1x Stranglekelp	Trainer
	Restores 455-585 Mana - 2 min cooldown			1x Kingsblood	
				1x Leaded Vial	
165	Fire Protection Potion	23	Consumable	1x Small Flame Sac	Vendor
	Absorbs 975-1625 Fire Damage for 1 hour - 2 min cooldown			1x Fire Oil	
				1x Leaded Vial	
165	Lesser Invisibility Potion	23	Consumable	1x Fadeleaf	Trainer
	Lesser Invis for 15 sec - 10 min cooldown			1x Wild Steelbloom	
				1x Leaded Vial	
165	Shadow Oil	24	Consumable	4x Fadeleaf	Vendor
	When used on a melee weapon: 15% chance to proc Shadowbolt 3 for 30 min			4x Grave Moss	
				1x Leaded Vial	
175	Elixir of Fortitude	25	Consumable	1x Wild Steelbloom	Trainer
	+120 max health for 1 hour			1x Goldthorn	
				1x Leaded Vial	
175	Great Rage Potion	25 (War)	Consumable	1x Large Fang	Vendor
	+30-60 Rage - 2 min cooldown			1x Kingsblood	
				1x Leaded Vial	

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180	Mighty Troll's Blood Potion	26	Consumable	1x Liferoot	Drop
	1x Bruiseweed				
	1x Leaded Vial				
185	Elixir of Agility	27	Consumable	1x Stranglekelp	Trainer
	1x Goldthorn				
	1x Leaded Vial				
190	Elixir of Frost Power	28	Consumable	2x Wintersbite	Drop
	1x Khadgar's Whisker				
	1x Leaded Vial				
190	Frost Protection Potion	28	Consumable	1x Wintersbite	Vendor
	Absorb 1350-2250 Frost Damage for 1 hour - 2 min cooldown				
	1x Goldthorn				
190	Nature Protection Potion	28	Consumable	1x Liferoot	Vendor
	Absorb 1350-2250 Nature Damage for 1 hour - 2 min cooldown				
	1x Stranglekelp				
195	Elixir of Detect Lesser Invisibility	29	Consumable	1x Khadgar's Whisker	Drop
	1x Fadeleaf				
	1x Leaded Vial				
195	Elixir of Greater Defense	29	Consumable	1x Wild Steelbloom	Trainer
	1x Goldthorn				
	1x Leaded Vial				
200	Artisan Alchemist	35	Development Skills	Allows for 300 max skill	
200	Catseye Elixir	30	Consumable	1x Goldthorn	Trainer
	1x Fadeleaf				
	1x Leaded Vial				
200	Frost Oil	30	Consumable	4x Khadgar's Whisker	Vendor (Alterac Mtns)
	When used on a melee weapon: 10% chance to proc Frostbolt for 30 min				
	2x Wintersbite				
205	Oil of Immolation	31	Consumable	1x Firebloom	Trainer
	50 Fire Damage/3 sec for 15 sec in a 5 yard radius around caster				
	1x Goldthorn				
205	Greater Mana Potion	31	Consumable	1x Khadgar's Whisker	Trainer
	Restores 700-900 mana - 2 min cooldown				
	1x Goldthorn				
210	Goblin Rocket Fuel	1	Trade Goods	1x Firebloom	Engineering Recipe
	Used by Goblin Engineers				
	1x Leaded Vial				
210	Magic Resistance Potion	32	Consumable	1x Khadgar's Whisker	Drop
	+60 Resist All for 30 sec - 2 min cooldown				
	1x Purple Lotus				
210	Restorative Elixir	32	Consumable	1x Crystal Vial	Loch Modan/Badlands Quest
	Removes all negative effects on you				
	1x Elemental Earth				
215	Lesser Stoneshield Potion	33	Consumable	1x Mithril Ore	Badlands Quest
	+1000 Armor for 1 min - 2 min cooldown				
	1x Goldthorn				
215	Elixir of Greater Water Breathing	35	Consumable	1x Leaded Vial	Trainer
	Allows the Imbiber to breathe water for 1 hour				
	1x Ichor of Undeath				
215	Superior Healing Potion	35	Consumable	2x Purple Lotus	Trainer
	Heals 700-900 health - 2 min cooldown				
	1x Crystal Vial				
225	Wildvine Potion	35	Consumable	1x Sungrass	Drop
	Restores 1-1000 health and mana - 2 min cooldown				
	1x Wildvine				
				1x Purple Lotus	
				1x Crystal Vial	

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225	Philosopher's Stone Used to convert metals	35 (BoP)	Trade Goods	4x Iron Bar	Vendor (Gadgetzan)
				1x Black Vitriol	
				4x Purple Lotus	
				4x Firebloom	
225	Transmute: Gold	35	Trade Goods	1x Iron Bar	Vendor (Gadgetzan)
225	Transmute: Truesilver	35	Trade Goods	1x Mithril Bar	Vendor (Gadgetzan)
	48 hour cooldown				
230	Dreamless Sleep Potion	35	Consumable	3x Purple Lotus	Trainer
	Puts imbiber to sleep for 12 seconds and restores 1200 health/mana - 2 min cooldown			1x Crystal Vial	
230	Elixir of Detect Undead	36	Consumable	1x Arthas' Tears	Trainer
	Shows all undead on minimap for 1 hour			1x Crystal Vial	
235	Arcane Elixir +20 Damage to all spells for 30 min	37	Consumable	1x Blindweed	Trainer
				1x Goldthorn	
				1x Crystal Vial	
235	Elixir of Greater Intellect +25 Intellect for 1 hour	37	Consumable	1x Blindweed	Trainer
				1x Khadgar's Whisker	
				1x Crystal Vial	
235	Invisibility Potion Invis for 15 sec - 10 min cooldown	37	Consumable	1x Ghost Mushroom	Drop
				1x Sungrass	
				1x Crystal Vial	
240	Elixir of Dream Vision Remote viewing of nearby area	38	Consumable	3x Purple Lotus	Drop
				1x Crystal Vial	
240	Elixir of Greater Agility +25 Agility for 1 hour	38	Consumable	1x Sungrass	Trainer
				1x Goldthorn	
				1x Crystal Vial	
240	Gift of Arthas +10 Resist Shadow, 30% chance per hit to infect enemy with disease that increases damage taken by 8 for 3 min.	38	Consumable	1x Arthas' Tears	Drop
				1x Blindweed	
				1x Crystal Vial	
245	Ghost Dye Used in Tailoring	1	Trade Goods	2x Ghost Mushroom	Vendor
				1x Purple Dye	
				1x Crystal Vial	
245	Elixir of Giants +25 Strength for 20 min	38	Consumable	1x Sungrass	Drop
				1x Gromsblood	
				1x Crystal Vial	
250	Elixir of Detect Demon Shows all demons on minimap for 1 hour	38	Consumable	2x Gromsblood	Trainer
				1x Crystal Vial	
250	Elixir of Demonslaying +265 Attack vs Demons for 5 min	40	Consumable	1x Gromsblood	Vendor
				1x Ghost Mushroom	
				1x Crystal Vial	
250	Elixir of Shadow Power +40 Damage to Shadow spells for 30 min	40	Consumable	3x Ghost Mushroom	Vendor
				1x Crystal Vial	
250	Limited Invulnerability Potion Imbiber is immune to physical attacks for 6 seconds	45	Consumable	2x Blindweed	Drop
				1x Ghost Mushroom	
				1x Crystal Vial	
250	Stonescale Oil	1	Trade Goods	1x Stonescale Eel	Trainer
				1x Leaded Vial	
255	Mighty Rage Potion	46 (War)	Consumable	3x Gromsblood	Drop
	+45 to 75 Rage, +60 Strength for 20 sec			1x Crystal Vial	
260	Superior Mana Potion Restores 900-1500 mana - 2 min cooldown	41	Consumable	2x Sungrass	Vendor
				2x Blindweed	
				1x Crystal Vial	

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265	Elixir of Superior Defense	43	Consumable	2x Stonescale Oil	Vendor
				1x Sungrass	
	+350 Armor for 1 hour			1x Crystal Vial	
270	Elixir of the Sages	44	Consumable	1x Dreamfoil	Drop
				2x Plaguebloom	
	+18 Intellect and Spirit for 1 hour			1x Crystal Vial	
275	Transmute: Arcanite	1	Trade Goods	1x Thorium Bar	Vendor (Gadgetzan)
	48 hour cooldown			1x Arcane Crystal	
275	Transmute: Life to Earth	1	Trade Goods	1x Living Essence	Drop
275	Transmute: Water to Undeath	1	Trade Goods	1x Essence of Water	Drop
275	Transmute: Water to Air	1	Trade Goods	1x Essence of Water	Scholomance quest opens special vendor (BoP)
275	Transmute: Undeath to Water	1	Trade Goods	1x Essence of Undeath	Drop
275	Transmute: Fire to Earth	1	Trade Goods	1x Essence of Fire	Vendor (BRD - BoP)
275	Transmute: Earth to Life	1	Trade Goods	1x Essence of Earth	Drop
275	Transmute: Earth to Water	1	Trade Goods	1x Essence of Earth	Vendor (Requires Friendly with Timbermaw - BoP)
275	Transmute: Air to Fire	1	Trade Goods	1x Essence of Air	Vendor (Req. Honored w/ Argent Dawn - BoP)
275	Mageblood Potion	40	Consumable	1x Dreamfoil	Vendor (Requires Revered with Zandalari - BoP)
				2x Plaguebloom	
	Regenerates 12 mana/5 sec for 1 hour			1x Crystal Vial	
275	Elixir of Brute Force	45	Consumable	2x Gromsblood	Un'Goro Quest (Dadanga)
				2x Plaguebloom	
	+18 Strength and Stamina for 1 hour			1x Crystal Vial	
275	Major Healing Potion	45	Consumable	2x Golden Sansam	Vendor (Winterspring)
				1x Mountain Silversage	
	Heals 1050-1750 health - 2 min cooldown			1x Crystal Vial	
275	Greater Dreamless Sleep Potion	55	Consumable	2x Dreamfoil	Vendor (Requires Friendly with Zandalari - BoP)
				1x Golden Sansam	
	Puts imbiber to sleep for 12 seconds and restores 2100 health/mana - 2 min cooldown			1x Crystal Vial	
280	Elixir of the Mongoose	46	Consumable	2x Mountain Silversage	Drop
				2x Plaguebloom	
	+25 Agility, +2% to crit for 1 hour			1x Crystal Vial	
280	Greater Stoneshield Potion	46	Consumable	3x Stonescale Oil	Drop
				1x Thorium Ore	
	+1500 Armor for 1 min			1x Crystal Vial	
285	Greater Arcane Elixir	47	Consumable	3x Dreamfoil	Drop
				1x Mountain Silversage	
	Increases spell damage by 35 for 1 hour			1x Crystal Vial	
285	Living Action Potion	47	Consumable	2x Icecap	Vendor (Requires Exalted with Zandalari - BoP)
				2x Mountain Silversage	
	Removes existing stun and movement impairing effects and makes you immune to them for the next 5 sec.			2x Heart of the Wild	
				1x Crystal Vial	
285	Purification Potion	47	Consumable	2x Icecap	Drop
				2x Plaguebloom	
	Attempts to remove 1 Curse, 1 Disease and 1 Poison from imbiber			1x Crystal Vial	
290	Greater Arcane Protection Potion	48	Consumable	1x Dream Dust	Drop
				1x Dreamfoil	
	Absorbs 1950 to 3250 Arcane damage for 1 hour			1x Crystal Vial	

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290	Greater Fire Protection Potion	48	Consumable	1x Elemental Fire	Drop
	Absorbs 1950 to 3250 Fire damage for 1 hour			1x Dreamfoil	
				1x Crystal Vial	
290	Greater Frost Protection Potion	48	Consumable	1x Elemental Water	Drop
	Absorbs 1950 to 3250 Frost damage for 1 hour			1x Dreamfoil	
				1x Crystal Vial	
290	Greater Nature Protection Potion	48	Consumable	1x Elemental Earth	Drop
	Absorbs 1950 to 3250 Nature damage for 1 hour			1x Dreamfoil	
				1x Crystal Vial	
290	Greater Shadow Protection Potion	48	Consumable	1x Shadow Oil	Drop
	Absorbs 1950 to 3250 Shadow damage for 1 hour			1x Dreamfoil	
				1x Crystal Vial	
295	Major Mana Potion	49	Consumable	3x Dreamfoil	Scholomance quest opens special vendor / Drop (BoP)
	Restores 1350-2250 mana - 2 min cooldown			2x Icecap	
				1x Crystal Vial	
300	Flask of Chromatic Resistance	50	Consumable	30x Icecap	Drop
	+25 Resist All for 2 hours			10x Mountain Silversage	
				1x Black Lotus	
				1x Crystal Vial	
300	Flask of Distilled Wisdom	50	Consumable	30x Dreamfoil	Drop
	+2000 Mana for 2 hours			10x Icecap	
				1x Black Lotus	
				1x Crystal Vial	
300	Flask of Petrification	50	Consumable	30x Stonescale Oil	Drop
	You turn to stone, protecting you from all physical attacks and spells for 60 sec, but you cannot attack, move or cast.			10x Mountain Silversage	
				1x Black Lotus	
				1x Crystal Vial	
300	Flask of the Titans	50	Consumable	30x Gromsblood	Drop
	+1200 Health for 2 hours			10x Stonescale Oil	
				1x Black Lotus	
				1x Crystal Vial	
300	Flask of Supreme Power	50	Consumable	30x Dreamfoil	Drop
	Increases spell damage by up to 150 for 2 hours			10x Mountain Silversage	
				1x Black Lotus	
				1x Crystal Vial	
300	Major Rejuvenation Potion	50	Consumable	1x Heart of the Wild	Molten Core Drop
	Restores 1440-1760 mana and health			4x Golden Sansam	
				4x Dreamfoil	
				1x Imbued Vial	
300	Transmute: Elemental Fire	1	Trade Goods	1x Heart of Fire	Vendor (BRD - Req. Friendly with Thorium Bro. - BoP)
	Creates 3 Elemental Fire (10 min cooldown)				

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